

## GAME INSTRUCTIONS «I was born in Greece»

The game was created in the context of the cultural fairy tale "I was born in Greece" by Panagiotis Toumpos and can be used either with the bee-bot robot if you decide to print it on canvas (size 120\*135 cm) or as a board with simple pawns if you choose to print it on plain A4 paper. In any case, you will need a die.

If you use the bee-bot, this game can be used by 2 children or 2 groups of children.

Teams sit across from each other and place their pawns or bee-bots in the START squares. They roll the dice alternately, and each team follows its route. The team that first reaches the center where the story's cover is shown wins.

If you are using the bee-bot, read the instructions before you start and let the children familiarize themselves with its operation.

## BEE-BOT ROBOT INSTRUCTIONS



With the four orange buttons, the robot moves forward and backwards and turns left or right. We will press the button as many times as we want it to do. To turn the robot, press the right or left button, but if we want it to move to another square, we must also press the "forward" button.



After we have programmed the robot, we press the green "GO" button to execute the route we programmed it to do. When we roll the dice again and want the robot to make a new route, we must delete the previous route by pressing the blue button "X".

Bee-bot is a robot widely used to teach programming to preschool and elementary school students. It is easy to use, and in the case of our game, it can be used by older children in the last grades of elementary school, like a pawn, who program it according to the steps they want to take by pressing the buttons on its spine.

See more instructions for the bee-bot [HERE](#).